

# Solve System of Initial Value ODEs Using Explicit Euler Method

# Objectives

- Solve a System of First order ODE using Explicit Euler Method
- A second or higher order ODE can be converted to a system of first order ODEs and can be solved using this procedure.
- The methods for solving a single first-order ODE can be used to solve systems of coupled first order ODEs.

# System of ODEs – Explicit Euler Method

- Consider a system of general nonlinear first order ODEs of the form

- $y1' = f1(t, y1, y2), y1(t_0) = y1_0$  .....(1)

- $y2' = f2(t, y1, y2), y2(t_0) = y2_0$  .....(2)

- $y1_{n+1} = y1_n + \Delta t * f1_n$  .....(3)

- $y2_{n+1} = y2_n + \Delta t * f2_n$  .....(4)

# System of ODEs – Explicit Euler Method

- Example ODE Problem

- $\frac{dy_1}{dx} = -0.5 * y_1$

- $\frac{dy_2}{dx} = 4 - 0.3 * y_2 - 0.1 * y_1$

- From  $x = 0$  to 2 with a step size of 0.5;
- The initial condition at  $x = 0$  is  $y_1 = 4, y_2 = 6$ .

# System of ODEs – Explicit Euler Method

- $y_{n+1} = y_n + \Delta t * f_n$  (Note Independent variable can be x or t)
- $f_n = -0.5 * y_n$
- Let  $n = 0$ ;
- $y_1 = y_0 + \Delta t * f_0$
- $f_0 = -0.5 * y_0 = -0.5 * 4 = -2$
- $y_1 = y_0 + \Delta t * f_0 = 4 + 0.5 * (-2) = 3$

## System of ODEs – Explicit Euler Method

- $y2_{n+1} = y2_n + \Delta t * f2_n$  (Note Independent variable can be x or t)
- $f2_n = 4 - 0.3 * y2_n - 0.1 * y1_n$
- Let  $n = 0$ ;
- $y2_1 = y2_0 + \Delta t * f2_0$
- $f2_0 = 4 - 0.3 * y2_0 - 0.1 * y1_0 = 4 - 0.3 * 6 - 0.1 * 4 = 1.8$
- $y2_1 = y2_0 + \Delta t * f2_0 = 6 + 0.5 * (1.8) = 6.9$
- Likewise,  $y1_2, y2_2, y1_3, y2_3$  etc can be evaluated

# Summary

In this video,

- We presented Explicit Euler Method to solve a system of Initial Value ODEs
- The FDE is explicit, since  $f_n$  does not depend on  $y_{n+1}$
- The explicit Euler method is conditionally stable.
- The global error is  $O(\Delta t)$ .
- The error can be minimized by using smaller steps.
- In the next video we can look at Fourth Order Runge–Kutta Method to solve a system of Initial Value ODEs